

ORIGINAL PAPER

# A matrix-less and parallel interpolation–extrapolation algorithm for computing the eigenvalues of preconditioned banded symmetric Toeplitz matrices

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**Abstract** In the past few years, Bogoya, Böttcher, Grudsky, and Maximenko obtained the precise asymptotic expansion for the eigenvalues of a Toeplitz matrix  $T_n(f)$ , under suitable assumptions on the generating function f, as the matrix size n goes to infinity. On the basis of several numerical experiments, it was conjectured by Serra-Capizzano that a completely analogous expansion also holds for the eigenvalues of the preconditioned Toeplitz matrix  $T_n(u)^{-1}T_n(v)$ , provided f = v/u is monotone and further conditions on u and v are satisfied. Based on this expansion, we here propose and analyze an interpolation–extrapolation algorithm for computing the eigenvalues of  $T_n(u)^{-1}T_n(v)$ . The algorithm is suited for parallel implementation and it may be called "matrix-less" as it does not need to store the entries of the matrix. We illustrate the performance of the algorithm through numerical experiments and we also present its generalization to the case where f = v/u is non-monotone.

**Keywords** Preconditioned Toeplitz matrices · Eigenvalues · Asymptotic eigenvalue expansion · Polynomial interpolation · Extrapolation

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#### **1** Introduction

A matrix of the form

$$\begin{bmatrix} a_{i-j} \end{bmatrix}_{i,j=1}^{n} = \begin{vmatrix} a_0 & a_{-1} & \cdots & a_{-(n-1)} \\ a_1 & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & a_{-1} \\ a_{n-1} & \cdots & \cdots & a_1 & a_0 \end{vmatrix}$$

whose entries are constant along each diagonal, is called a Toeplitz matrix. Given a function  $g : [-\pi, \pi] \to \mathbb{C}$  belonging to  $L^1([-\pi, \pi])$ , the *n*th Toeplitz matrix associated with g is defined as

$$T_n(g) = \left[\hat{g}_{i-j}\right]_{i,j=1}^n,$$

where the numbers  $\hat{g}_k$  are the Fourier coefficients of g,

$$\hat{g}_k = \frac{1}{2\pi} \int_{-\pi}^{\pi} g(\theta) \mathrm{e}^{-\mathrm{i}k\theta} \mathrm{d}\theta, \qquad k \in \mathbb{Z}.$$

We refer to  $\{T_n(g)\}_n$  as the Toeplitz sequence generated by g, which in turn is called the generating function of  $\{T_n(g)\}_n$ . It is not difficult to see that, whenever g is real,  $T_n(g)$  is Hermitian for all n. Moreover, if g is real non-negative and not almost everywhere equal to zero in  $[-\pi, \pi]$ , then  $T_n(g)$  is Hermitian positive definite for all n; see [9, 14]. In the case where g is a real cosine trigonometric polynomial (RCTP), that is, a function of the form

$$g(\theta) = \hat{g}_0 + 2\sum_{k=1}^m \hat{g}_k \cos(k\theta), \qquad \hat{g}_0, \hat{g}_1, \dots, \hat{g}_m \in \mathbb{R}, \qquad m \in \mathbb{N},$$

the *n*th Toeplitz matrix generated by g is the real symmetric banded matrix given by

The numerical approximation of the eigenvalues of real symmetric banded Toeplitz matrices is a problem that has been faced by several authors; see, e.g., Arbenz [2], Badía and Vidal [3], Bini and Pan [5], the authors and Serra-Capizzano [13], and Trench [16–20]. Less attention has been devoted to the numerical approximation of the eigenvalues of preconditioned banded symmetric Toeplitz matrices of the form  $T_n(u)^{-1}T_n(v)$ , with u, v being RCTPs. Yet, this problem is worthy of consideration as noted in [4, Section 1]. Some algorithms to solve it have been proposed in [1, 4]. For general discussions on the various algorithmic proposals for solving eigenvalue problems related to banded Toeplitz matrices, we refer the reader [2, Section 1] and [4, Section 1].

In this paper, we propose a new algorithm for the numerical approximation of the eigenvalues of preconditioned banded symmetric Toeplitz matrices. The algorithm relies on the following conjecture, which has been formulated by Serra-Capizzano in [1], on the basis of several numerical experiments.

**Conjecture 1** Let u, v be RCTPs, with u > 0 on  $(0, \pi)$ , and suppose that f = v/u is monotone increasing over  $(0, \pi)$ . Set  $X_n = T_n(u)^{-1}T_n(v)$  for all n. Then, for every integer  $\alpha \ge 0$ , every n and every j = 1, ..., n, the following asymptotic expansion holds:

$$\lambda_j(X_n) = f(\theta_{j,n}) + \sum_{k=1}^{\alpha} c_k(\theta_{j,n}) h^k + E_{j,n,\alpha},\tag{1}$$

where:

- The eigenvalues of  $X_n$  are arranged in non-decreasing order,  $\lambda_1(X_n) \leq \ldots \leq \lambda_n(X_n)$ .<sup>1</sup>
- {c<sub>k</sub>}<sub>k=1,2,...</sub> is a sequence of functions from (0, π) to ℝ which depends only on u, v.
- $h = \frac{1}{n+1}$  and  $\theta_{j,n} = \frac{j\pi}{n+1} = j\pi h$ .
- $E_{j,n,\alpha} = O(h^{\alpha+1})$  is the remainder (the error), which satisfies the inequality  $|E_{j,n,\alpha}| \le C_{\alpha}h^{\alpha+1}$  for some constant  $C_{\alpha}$  depending only on  $\alpha, u, v$ .

In the case where u = 1 identically, Conjecture 1 was originally formulated and supported through numerical experiments in [13]. In the case where u = 1 identically and v satisfies some additional assumptions, Conjecture 1 was formally proved by Bogoya, Böttcher, Grudsky, and Maximenko in a sequence of recent papers [6, 8, 10].

Assuming Conjecture 1, in Section 2 of this paper, we describe and analyze a new algorithm for computing the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v)$ ; and in Section 3, we illustrate its performance through numerical experiments. The algorithm, which is suited for *parallel implementation* and may be called *matrix-less* as it does not need to store the entries of  $X_n$ , combines the extrapolation procedure proposed in [1, 13]—which allows the computation of *some* of the eigenvalues of  $X_n$ —with an appropriate interpolation process, thus allowing the simultaneous computation of *all* the eigenvalues of  $X_n$ . In Section 4, we provide a generalization of the

<sup>&</sup>lt;sup>1</sup>Note that the eigenvalues of  $X_n$  are real, because  $X_n$  is similar to the symmetric matrix  $T_n(u)^{-1/2}T_n(v)T_n(u)^{-1/2}$ .

algorithm to the case where f = v/u is non-monotone; this generalization is based on another conjecture which is analogous to Conjecture 1 and which will be discussed later on. In Section 5, we draw conclusions and suggest possible future lines of research.

#### 2 The algorithm

Throughout this paper, we associate with each positive integer  $n \in \mathbb{N} = \{1, 2, 3, ...\}$  the stepsize  $h = \frac{1}{n+1}$  and the grid points  $\theta_{j,n} = j\pi h$ , j = 1, ..., n. For notational convenience, we will always denote a positive integer and the associated stepsize in a similar way, in the sense that if the positive integer is denoted by n, the associated stepsize is denoted by h; if the positive integer is denoted by  $n_j$ , the associated stepsize is denoted by  $h_j$ ; etc. Throughout this section, we make the following assumptions:

- *u*, *v*, *f* are as in Conjecture 1.
- $n, n_1, \alpha \in \mathbb{N}$  are fixed parameters and  $X_n = T_n(u)^{-1}T_n(v)$ .
- $n_k = 2^{k-1}(n_1+1) 1$  for  $k = 2, ..., \alpha$ .
- $j_k = 2^{k-1} j_1$  for  $j_1 = 1, ..., n_1$  and  $k = 2, ..., \alpha$ . Note that  $j_k = j_k(j_1)$  depends not only on k but also on  $j_1$ , though we hide the dependence on  $j_1$  for notational simplicity. Note also that  $j_k$  is the index in  $\{1, ..., n_k\}$  such that  $\theta_{j_k, n_k} = \theta_{j_1, n_1}$ . Hence, the grid  $\{\theta_{j_k, n_k} : j_1 = 1, ..., n_1\}$  is the same as the grid  $\{\theta_{j_1, n_1} : j_1 = 1, ..., n_1\}$  for all  $k = 2, ..., \alpha$ .

A graphical representation of the grids  $\{\theta_{1,n_k}, \ldots, \theta_{n_k,n_k}\}, k = 1, \ldots, \alpha$ , is reported in Fig. 1 for  $n_1 = 5$  and  $\alpha = 4$ . For each "level"  $k = 2, \ldots, \alpha$ , the corresponding red circles highlight the subgrid  $\{\theta_{j_k,n_k} : j_1 = 1, \ldots, n_1\}$  which coincides with the coarsest grid  $\{\theta_{j_1,n_1} : j_1 = 1, \ldots, n_1\}$ .



**Fig. 1** Representation of the grids  $\{\theta_{1,n_k}, \ldots, \theta_{n_k,n_k}\}, k = 1, \ldots, \alpha$ , for  $n_1 = 5$  and  $\alpha = 4$ 

#### 2.1 Description and formulation of the algorithm

The algorithm we are going to describe is designed for computing the eigenvalues of  $X_n$  in the case where *n* is large with respect to  $n_1, \ldots, n_\alpha$ , so that the computation of the eigenvalues of  $X_n$  is hard from a computational viewpoint but the computation of the eigenvalues of  $X_{n_1}, \ldots, X_{n_\alpha}$ —which is required in the algorithm—can be efficiently performed by any standard eigensolver (e.g., MATLAB's eig function); see also Remark 1 below. The algorithm is composed of two phases: a first phase where we invoke extrapolation procedures from [1, 13] and a second phase where local interpolation techniques are employed.

**Extrapolation** For each fixed  $j_1 = 1, ..., n_1$ , we apply  $\alpha$  times the expansion (1) with  $n = n_1, n_2, ..., n_{\alpha}$  and  $j = j_1, j_2, ..., j_{\alpha}$ . Since  $\theta_{j_1,n_1} = \theta_{j_2,n_2} = ... = \theta_{j_{\alpha},n_{\alpha}}$  (by definition of  $j_2, ..., j_{\alpha}$ ), we obtain

$$\begin{cases} E_{j_{1},n_{1},0} = c_{1}(\theta_{j_{1},n_{1}})h_{1} + c_{2}(\theta_{j_{1},n_{1}})h_{1}^{2} + \dots + c_{\alpha}(\theta_{j_{1},n_{1}})h_{1}^{\alpha} + E_{j_{1},n_{1},\alpha} \\ E_{j_{2},n_{2},0} = c_{1}(\theta_{j_{1},n_{1}})h_{2} + c_{2}(\theta_{j_{1},n_{1}})h_{2}^{2} + \dots + c_{\alpha}(\theta_{j_{1},n_{1}})h_{2}^{\alpha} + E_{j_{2},n_{2},\alpha} \\ \vdots \\ E_{j_{\alpha},n_{\alpha},0} = c_{1}(\theta_{j_{1},n_{1}})h_{\alpha} + c_{2}(\theta_{j_{1},n_{1}})h_{\alpha}^{2} + \dots + c_{\alpha}(\theta_{j_{1},n_{1}})h_{\alpha}^{\alpha} + E_{j_{\alpha},n_{\alpha},\alpha} \end{cases}$$
(2)

where

$$E_{j_k,n_k,0} = \lambda_{j_k}(X_{n_k}) - f(\theta_{j_1,n_1}), \qquad k = 1, \dots, \alpha,$$

and

$$|E_{j_k,n_k,\alpha}| \le C_{\alpha} h_k^{\alpha+1}, \qquad k = 1, \dots, \alpha.$$
(3)

Let  $\tilde{c}_1(\theta_{j_1,n_1}), \ldots, \tilde{c}_{\alpha}(\theta_{j_1,n_1})$  be the approximations of  $c_1(\theta_{j_1,n_1}), \ldots, c_{\alpha}(\theta_{j_1,n_1})$  obtained by removing all the errors  $E_{j_1,n_1,\alpha}, \ldots, E_{j_{\alpha},n_{\alpha},\alpha}$  in (2) and by solving the resulting linear system:

$$\begin{cases} E_{j_{1},n_{1},0} = \tilde{c}_{1}(\theta_{j_{1},n_{1}})h_{1} + \tilde{c}_{2}(\theta_{j_{1},n_{1}})h_{1}^{2} + \ldots + \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}})h_{1}^{\alpha} \\ E_{j_{2},n_{2},0} = \tilde{c}_{1}(\theta_{j_{1},n_{1}})h_{2} + \tilde{c}_{2}(\theta_{j_{1},n_{1}})h_{2}^{2} + \ldots + \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}})h_{2}^{\alpha} \\ \vdots \\ E_{j_{\alpha},n_{\alpha},0} = \tilde{c}_{1}(\theta_{j_{1},n_{1}})h_{\alpha} + \tilde{c}_{2}(\theta_{j_{1},n_{1}})h_{\alpha}^{2} + \ldots + \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}})h_{\alpha}^{\alpha} \end{cases}$$
(4)

Note that this way of computing approximations for  $c_1(\theta_{j_1,n_1}), \ldots, c_\alpha(\theta_{j_1,n_1})$  was already proposed in [1, 13], and it is completely analogous to the Richardson extrapolation procedure that is employed in the context of Romberg integration to accelerate the convergence of the trapezoidal rule [15, Section 3.4]. In this regard, the asymptotic expansion (1) plays here the same role as the Euler–Maclaurin summation formula [15, Section 3.3]. For more advanced studies on extrapolation methods, we refer the reader to [11]. The next theorem shows that the approximation error  $|c_k(\theta_{j_1,n_1}) - \tilde{c}_k(\theta_{j_1,n_1})|$  is  $O(h_1^{\alpha-k+1})$ .

**Theorem 1** There exists a constant  $A_{\alpha}$  depending only on  $\alpha$ , u, v such that, for  $j_1 = 1, ..., n_1$  and  $k = 1, ..., \alpha$ ,

$$|c_k(\theta_{j_1,n_1}) - \tilde{c}_k(\theta_{j_1,n_1})| \le A_{\alpha} h_1^{\alpha-k+1}.$$
(5)

Proof See Appendix A.

**Interpolation** Fix an index  $j \in \{1, ..., n\}$ . To compute an approximation of  $\lambda_i(X_n)$  through the expansion (1), we would need the value  $c_k(\theta_{i,n})$  for each  $k = 1, \ldots, \alpha$ . Of course,  $c_k(\theta_{i,n})$  is not available in practice, but we can approximate it by interpolating in some way the values  $\tilde{c}_k(\theta_{i_1,n_1}), j_1 = 1, \ldots, n_1$ . For example, we may define  $\tilde{c}_k(\theta)$  as the interpolation polynomial of the data  $(\theta_{1,n_1}, \tilde{c}_k(\theta_{1,n_1})), \ldots, (\theta_{n_1,n_1}, \tilde{c}_k(\theta_{n_1,n_1}))$ —so that  $\tilde{c}_k(\theta)$  is expected to be an approximation of  $c_k(\theta)$  over the whole interval  $(0, \pi)$ —and take  $\tilde{c}_k(\theta_{i,n})$  as an approximation to  $c_k(\theta_{i,n})$ . It is known, however, that interpolation over a large number of uniform nodes is not advisable as it may give rise to spurious oscillations (Runge's phenomenon [12, p. 78]). It is therefore better to adopt another kind of approximation. An alternative could be the following: we approximate  $c_k(\theta)$  by the spline function  $\tilde{c}_k(\theta)$  which is linear on each interval  $[\theta_{j_1,n_1}, \theta_{j_1+1,n_1}]$  and takes the value  $\tilde{c}_k(\theta_{j_1,n_1})$  at  $\theta_{j_1,n_1}$  for all  $j_1 = 1, \ldots, n_1$ . This strategy removes for sure any spurious oscillation, yet it is not accurate. In particular, it does not preserve the accuracy of approximation at the nodes  $\theta_{j_1,n_1}$  established in Theorem 1, i.e., there is no guarantee that  $|c_k(\theta) - \tilde{c}_k(\theta)| \leq B_{\alpha} h_1^{\alpha-k+1}$  for  $\theta \in (0,\pi)$  or  $|c_k(\theta_{j,n}) - \tilde{c}_k(\theta_{j,n})| \leq B_{\alpha} h_1^{\alpha-k+1}$  for  $j = 1, \ldots, n$ , with  $B_{\alpha}$  being a constant depending only on  $\alpha$ , u, v. As proved in Theorem 2, a local approximation strategy that preserves the accuracy (5), at least if  $c_k(\theta)$  is sufficiently smooth, is the following: let  $\theta^{(1)}, \ldots, \theta^{(\alpha-k+1)}$  be  $\alpha - k + 1$  points of the grid  $\{\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}\}$  which are closest to the point  $\theta_{i,n}^2$  and let  $\tilde{c}_{k,i}(\theta)$  be the interpolation polynomial of the data  $(\theta^{(1)}, \tilde{c}_k(\theta^{(1)})), \ldots, (\theta^{(\alpha-k+1)}, \tilde{c}_k(\theta^{(\alpha-k+1)}));$  then, we approximate  $c_k(\theta_{j,n})$  by  $\tilde{c}_{k,i}(\theta_{i,n})$ . Note that, by selecting  $\alpha - k + 1$  points from  $\{\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}\}$ , we are implicitly assuming that  $n_1 \ge \alpha - k + 1$ .

**Theorem 2** Let  $1 \le k \le \alpha$ , and suppose  $n_1 \ge \alpha - k + 1$  and  $c_k \in C^{\alpha-k+1}([0, \pi])$ . For j = 1, ..., n, if  $\theta^{(1)}, ..., \theta^{(\alpha-k+1)}$  are  $\alpha - k + 1$  points of  $\{\theta_{1,n_1}, ..., \theta_{n_1,n_1}\}$  which are closest to  $\theta_{j,n}$ , and if  $\tilde{c}_{k,j}(\theta)$  is the interpolation polynomial of the data  $(\theta^{(1)}, \tilde{c}_k(\theta^{(1)})), ..., (\theta^{(\alpha-k+1)}, \tilde{c}_k(\theta^{(\alpha-k+1)}))$ , then

$$|c_k(\theta_{j,n}) - \tilde{c}_{k,j}(\theta_{j,n})| \le B_\alpha h_1^{\alpha - k + 1} \tag{6}$$

for some constant  $B_{\alpha}$  depending only on  $\alpha$ , u, v.

*Proof* See Appendix A.

<sup>&</sup>lt;sup>2</sup>These  $\alpha - k + 1$  points are uniquely determined by  $\theta_{j,n}$  except in the case where  $\theta_{j,n}$  coincides with either a grid point  $\theta_{j_1,n_1}$  or the midpoint between two consecutive grid points  $\theta_{j_1,n_1}$  and  $\theta_{j_1+1,n_1}$ .

**Formulation of the algorithm** We are now ready to formulate our algorithm for computing the eigenvalues of  $X_n$ . As we shall see in Remark 4, the algorithm is suited for *parallel implementation*. Since it does not even need to store the entries of  $X_n$ , it may be called *matrix-less*. It can be used for computing either a specific eigenvalue  $\lambda_j(X_n)$ , a subset of the eigenvalues of  $X_n$ , or the whole spectrum of  $X_n$ . A plain (non-parallel) MATLAB implementation of this algorithm is reported in Appendix B.

Algorithm 1 Given two RCTPs u, v (with u > 0 on  $(0, \pi)$  and f = v/u monotone increasing over  $(0, \pi)$  as in Conjecture 1), three integers  $n, n_1, \alpha \in \mathbb{N}$  with  $n_1 \ge \alpha$ , and  $S \subseteq \{1, ..., n\}$ , we compute an approximation of the eigenvalues  $\{\lambda_j(X_n) : j \in S\}$  as follows:

1. For  $j_1 = 1, \ldots, n_1$  compute  $\tilde{c}_1(\theta_{j_1,n_1}), \ldots, \tilde{c}_{\alpha}(\theta_{j_1,n_1})$  by solving (4)

2. For 
$$j \in S$$

- For  $k = 1, \ldots, \alpha$ 
  - Determine  $\alpha k + 1$  points  $\theta^{(1)}, \dots, \theta^{(\alpha-k+1)} \in \{\theta_{1,n_1}, \dots, \theta_{n_1,n_1}\}$ which are closest to  $\theta_{j,n}$
  - Compute  $\tilde{c}_{k,j}(\theta_{j,n})$ , where  $\tilde{c}_{k,j}(\theta)$  is the interpolation polynomial of  $(\theta^{(1)}, \tilde{c}_k(\theta^{(1)})), \ldots, (\theta^{(\alpha-k+1)}, \tilde{c}_k(\theta^{(\alpha-k+1)}))$
- Compute  $\tilde{\lambda}_j(X_n) = f(\theta_{j,n}) + \sum_{k=1}^{\alpha} \tilde{c}_{k,j}(\theta_{j,n})h^k$
- 3. Return { $\tilde{\lambda}_j(X_n)$  :  $j \in S$ } as an approximation to { $\lambda_j(X_n)$  :  $j \in S$ }

*Remark 1* Algorithm 1 is specifically designed for computing the eigenvalues of  $X_n$  in the case where the matrix size n is quite large. When applying this algorithm, it is implicitly assumed that  $n_1$  and  $\alpha$  are small (much smaller than n), so that each  $n_k = 2^{k-1}(n_1 + 1) - 1$  is small as well and the computation of the eigenvalues of  $X_{n_k}$ —which is required in the first step—can be efficiently performed by any standard eigensolver (e.g., MATLAB's eig function).

*Remark 2* A careful evaluation shows that the computational cost of Algorithm 1 is bounded by

$$C(\alpha^2 n_1 + \alpha^3 |S|) + \sum_{k=1}^{\alpha} C_{\text{eig}}(n_k),$$

where |S| is the cardinality of *S*, *C* is a constant depending only on *f*, and  $C_{eig}(n_k)$  is the cost for computing the eigenvalues of  $X_{n_k}$ .

*Remark 3* Algorithm 1 can be optimized in several ways. For example, if  $S = \{j\}$ , so that only the *j*th eigenvalue  $\lambda_j(X_n)$  must be computed, then in the first step one can just compute the values  $\tilde{c}_1(\theta_{j_1,n_1}), \ldots, \tilde{c}_{\alpha}(\theta_{j_1,n_1})$  for  $\theta_{j_1,n_1} \in \{\theta^{(1)}, \ldots, \theta^{(\alpha)}\}$ , where  $\theta^{(1)}, \ldots, \theta^{(\alpha)}$  are  $\alpha$  points in  $\{\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}\}$  which are closest to  $\theta_{j,n}$ . Indeed, only these values are needed in the second step. A similar consideration applies in the case where only the extremal eigenvalues of  $X_n$  must be computed, and also in the case where *S* is a small subset of  $\{1, \ldots, n\}$  of the form  $\{j, \ldots, j + r\}$ , with  $r \ll n$ .

*Remark 4* Suppose |S| = n and consider the ideal situation where we have *n* processors. Then, the *j*th processor can compute the *j*th eigenvalue  $\lambda_j(X_n)$  independently of the others. In view of Remark 3, the *j*th processor can act as follows:

- In the first step of the algorithm, it computes only the values  $\tilde{c}_1(\theta_{j_1,n_1}), \ldots, \tilde{c}_{\alpha}(\theta_{j_1,n_1})$  for  $\theta_{j_1,n_1} \in \{\theta^{(1)}, \ldots, \theta^{(\alpha)}\}$ , where  $\theta^{(1)}, \ldots, \theta^{(\alpha)}$  are  $\alpha$  points in  $\{\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}\}$  which are closest to  $\theta_{j,n}$ .
- It performs the second step of the algorithm for the index *j* only.

It is clear that such a parallel implementation is very fast as the computation of all the eigenvalues of  $X_n$  takes the same time as the computation of one eigenvalue only. A similar consideration also applies in the case where |S| < n and we have |S|processors, each of which has to compute only one of the requested |S| eigenvalues. In a more realistic situation, we will not have a number of processors equal to |S| if |S| is large. Instead, we will have p processors with  $p \ll |S|$ . In this case, we can divide S into p different subsets  $S_1, \ldots, S_p$  of approximately the same cardinality and assign to the *i*th processor the computation of the eigenvalues corresponding to  $S_i$ , i = 1, ..., p. When doing so, it is advisable that each  $S_i$  is constructed so that the "positions"  $\theta_{i,n}$  of the related eigenvalues  $\lambda_i(X_n)$  are close to each other, because in this way each processor will have the possibility to perform a reduced form of the first step of the algorithm, in analogy with what has been explained above for the case p = |S|. For example, if |S| = n and n is a multiple of p, then we can assign to the *i*th processor the computation of the eigenvalues  $\lambda_i(X_n)$ for  $j = (i - 1)(n/p) + 1, \dots, i(n/p)$ , so that in the first step of the algorithm the *i*th processor will only have to compute  $\tilde{c}_1(\theta_{j_1,n_1}), \ldots, \tilde{c}_{\alpha}(\theta_{j_1,n_1})$  for  $\theta_{j_1,n_1}$  in a neighborhood of the interval  $[\theta_{(i-1)(n/p)+1,n}, \theta_{i(n/p),n}].$ 

#### 2.2 Error estimate

**Theorem 3** Assume that Conjecture 1 holds. Suppose  $n \ge n_1 \ge \alpha$  and  $c_k \in C^{\alpha-k+1}([0,\pi])$  for  $k = 1, ..., \alpha$ . Let  $(\tilde{\lambda}_1(X_n), ..., \tilde{\lambda}_n(X_n))$  be the approximation of  $(\lambda_1(X_n), ..., \lambda_n(X_n))$  computed by Algorithm 1. Then, there exists a constant  $D_{\alpha}$  depending only on  $\alpha, u, v$  such that, for j = 1, ..., n,

$$|\lambda_j(X_n) - \tilde{\lambda}_j(X_n)| \le D_\alpha h_1^\alpha h.$$

*Proof* By (1) and Theorem 2,

$$\begin{aligned} |\lambda_j(X_n) - \tilde{\lambda}_j(X_n)| &= \left| f(\theta_{j,n}) + \sum_{k=1}^{\alpha} c_k(\theta_{j,n}) h^k + E_{j,n,\alpha} - f(\theta_{j,n}) - \sum_{k=1}^{\alpha} \tilde{c}_{k,j}(\theta_{j,n}) h^k \right| \\ &= \left| \sum_{k=1}^{\alpha} (c_k(\theta_{j,n}) - \tilde{c}_{k,j}(\theta_{j,n})) h^k + E_{j,n,\alpha} \right| \\ &\leq B_{\alpha} \sum_{k=1}^{\alpha} h_1^{\alpha-k+1} h^k + C_{\alpha} h^{\alpha+1} \leq D_{\alpha} h_1^{\alpha} h, \end{aligned}$$

where  $D_{\alpha} = (\alpha + 1) \max(B_{\alpha}, C_{\alpha})$ .

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*Remark 5* The error estimate provided in Theorem 3 suggests that the eigenvalue approximations provided by Algorithm 1 improve as *n* increases, i.e., as *h* decreases. Numerical experiments reveal that this is in fact the case (see Example 2 below).

*Remark 6* Theorem 3 shows that, for any fixed  $\alpha \ge 1$ , the numerical eigenvalues computed by Algorithm 1 converge like  $h_1^{\alpha}$  to the exact eigenvalues as  $n_1$  grows. In practice, it is advisable to fix  $\alpha$  and increase  $n_1$  until a proper stopping criterion is reached. The other way (fix  $n_1$  and increase  $\alpha$ ) is not advisable as the constant  $D_{\alpha}$  in Theorem 3 apparently grows very quickly with  $\alpha$  (see Example 1 below) and, consequently, there is no guarantee on the convergence of the algorithm as  $\alpha$  grows (see Example 5 below).

#### **3** Numerical experiments

In this section, we illustrate through numerical examples the performance of Algorithm 1. Numerical experiments have been performed with MATLAB R2015b (64 bit) on a platform with 4GB RAM, using an Intel<sup>®</sup> Celeron<sup>®</sup> Processor N2820 (up to 2.39 GHz, 1 MB L2 cache). The CPU times for Algorithm 1 refer to the plain MATLAB implementation reported in Appendix B. In what follows, the symbol  $\varepsilon_{j,n}$  denotes the error  $|\lambda_j(X_n) - \tilde{\lambda}_j(X_n)|$ , which occurs when approximating the exact eigenvalue  $\lambda_j(X_n)$  with the corresponding numerical eigenvalue  $\tilde{\lambda}_j(X_n)$  computed by Algorithm 1. The inputs  $u, v, n, n_1, \alpha$  with which Algorithm 1 is applied are specified in each example.

Example 1 Let

$$u(\theta) = 1,$$
  

$$v(\theta) = 6 - 8\cos(\theta) + 2\cos(2\theta).$$

Note that  $f(\theta) = v(\theta)/u(\theta) = v(\theta)$  is monotone increasing on  $(0, \pi)$ . Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v) = T_n(f)$  for n = 5000. Let  $\tilde{\lambda}_j(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 10$  and  $\alpha = 7$ . In Fig. 2, we plot the errors  $\varepsilon_{j,n}$  versus  $\theta_{j,n}$  for  $j = 1, \ldots, n$ . We note that the largest errors are attained when either  $\theta_{j,n} \approx 0$  or  $\theta_{j,n} \approx \pi$ . As highlighted also in Example 3 below, this is probably due to two concomitant factors:

- The errors  $\varepsilon_{j,n}$  are supposed to be smaller for  $\theta_{j,n} \in [\theta_{1,n_1}, \theta_{n_1,n_1}] = [\pi/11, 10\pi/11]$ , because in this case the approximations  $\tilde{c}_{k,j}(\theta_{j,n})$  computed by Algorithm 1 for the values  $c_k(\theta_{j,n})$  are expected to be more accurate as the interpolation polynomial  $\tilde{c}_{k,j}(\theta)$  is evaluated inside the convex hull of the interpolation nodes.
- $\theta = 0$  and  $\theta = \pi$  are the two points on  $[0, \pi]$  where f' vanishes, which means that the monotonicity of f is "weak" around these points (recall that Algorithm 1 works under the assumption that f is monotone as in Conjecture 1).



**Fig. 2** Example 1: errors  $\varepsilon_{j,n}$  versus  $\theta_{j,n}$  for j = 1, ..., n in the case where  $u(\theta) = 1$ ,  $v(\theta) = 6 - 8\cos(\theta) + 2\cos(2\theta)$ , n = 5000,  $n_1 = 10$ , and  $\alpha = 7$ 

In reference to the previous discussion, we note that the maximum error for  $\theta_{j,n} \in [\theta_{1,n_1}, \theta_{n_1,n_1}]$  is given by

$$\max\{\varepsilon_{j,n}: \theta_{j,n} \in [\theta_{1,n_1}, \theta_{n_1,n_1}]\} \approx 1.7803 \cdot 10^{-7},$$

which is about two order of magnitude less than

$$\max_{j=1,\dots,n} \varepsilon_{j,n} \approx 9.5167 \cdot 10^{-6}.$$

A careful look at Fig. 2 shows that, aside from the exceptional minimum attained inside the interval  $(5\pi/11, 6\pi/11)$ , the local minima of  $\varepsilon_{j,n}$  are attained when  $\theta_{j,n}$  is approximately equal to some of the grid points  $\theta_{j_1,n_1}$ ,  $j_1 = 1, \ldots, n_1$ . This is no surprise, because for  $\theta_{j,n} = \theta_{j_1,n_1}$  we have  $\tilde{c}_{k,j}(\theta_{j,n}) = \tilde{c}_k(\theta_{j_1,n_1})$  and  $c_k(\theta_{j,n}) = c_k(\theta_{j_1,n_1})$ , which means that the error of the approximation  $\tilde{c}_{k,j}(\theta_{j,n}) \approx c_k(\theta_{j,n})$  reduces to the error of the approximation  $\tilde{c}_k(\theta_{j_1,n_1})$ ; that is, we are not introducing further error due to the interpolation process. To conclude, we make the following observation: for  $\alpha$ , u, v as in this example, Theorem 3 yields

$$D_{\alpha} \geq \frac{\max_{j=1,\dots,n} \varepsilon_{j,n}}{h_{1}^{\alpha} h} \approx 9.2745 \cdot 10^{5} > \alpha^{\alpha} = 8.23543 \cdot 10^{5}.$$

This suggests that, unfortunately, the best constant  $D_{\alpha}$  for which the error estimate of Theorem 3 is satisfied grows very quickly with  $\alpha$ .

*Example 2* Let u, v, f be as in Example 1. Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v) = T_n(f)$  for n = 10000. Let  $\tilde{\lambda}_j(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 10$  and  $\alpha = 7$  as in Example 1. In Fig. 3, we plot the errors  $\varepsilon_{j,n}$  versus  $\theta_{j,n}$  for j = 1, ..., n. We note that the errors in Fig. 3 are smaller than in Fig. 2. This shows that the eigenvalue approximations provided by Algorithm 1 improve as n increases (see also Remark 5).



**Fig. 3** Example 2: errors  $\varepsilon_{j,n}$  versus  $\theta_{j,n}$  for j = 1, ..., n in the case where  $u(\theta) = 1$ ,  $v(\theta) = 6 - 8\cos(\theta) + 2\cos(2\theta)$ , n = 10000,  $n_1 = 10$ , and  $\alpha = 7$ 

Example 3 Let

$$u(\theta) = 1, v(\theta) = -\frac{1}{4} - \frac{1}{2}\cos(\theta) + \frac{1}{4}\cos(2\theta) - \frac{1}{12}\cos(3\theta).$$

Note that  $f(\theta) = v(\theta)/u(\theta) = v(\theta)$  is monotone increasing on  $(0, \pi)$ . Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v) = T_n(f)$  for n = 10000. Let  $\tilde{\lambda}_j^{(m)}(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 10 \cdot 2^{m-1}$  and  $\alpha = 5$ . In Fig. 4, we plot the errors  $\varepsilon_{j,n}^{(m)} = |\lambda_j(X_n) - \tilde{\lambda}_j^{(m)}(X_n)|$  versus  $\theta_{j,n}$  for j = 1, ..., n and m = 1, 2, 3, 4. We see from the figure that, as m increases, the error decreases rather quickly everywhere except in a neighborhood of the point  $\theta = \pi/3$  where f' vanishes. Actually, the three points of  $[0, \pi]$  where f' vanishes are  $0, \pi/3, \pi$ , and these are precisely the points around which the error is higher than elsewhere. We remark that, as in Examples 1 and 2, the error  $\varepsilon_{j,n}^{(m)}$  attains its local minima when  $\theta_{j,n}$  is approximately equal to some of the nodes  $\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}$ .

Example 4 Let

$$u(\theta) = 1,$$
  

$$v(\theta) = \frac{301}{400} - \cos(\theta) + \frac{1}{5}\cos(2\theta) + \frac{1}{10}\cos(3\theta) - \frac{1}{20}\cos(4\theta) + \frac{1}{400}\cos(6\theta).$$

Note that  $f(\theta) = v(\theta)/u(\theta) = v(\theta)$  is monotone increasing on  $(0, \pi)$  and  $f'(\theta) = 0$  only for  $\theta = 0, \pi$ .<sup>3</sup> Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v) = T_n(f)$  for n = 10000. Let  $\tilde{\lambda}_j^{(m)}(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 25 \cdot 2^{m-1}$  and  $\alpha = 5$ . In Fig. 5, we plot the errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for  $j = 1, \ldots, n$  and m = 1, 2, 3, 4. Considerations analogous to those of Example 3 apply also in this case.

<sup>&</sup>lt;sup>3</sup>Note that we always have  $g'(0) = g'(\pi) = 0$  whenever  $g(\theta)$  is an RCTP.



**Fig. 4** Example 3: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for j = 1, ..., n, in the case where  $u(\theta) = 1$ ,  $v(\theta) = -\frac{1}{4} - \frac{1}{2}\cos(\theta) + \frac{1}{4}\cos(2\theta) - \frac{1}{12}\cos(3\theta)$ , n = 10000,  $n_1 = 10 \cdot 2^{m-1}$ , and  $\alpha = 5$ 



**Fig. 5** Example 4: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for j = 1, ..., n, in the case where  $u(\theta) = 1$ ,  $v(\theta) = \frac{301}{400} - \cos(\theta) + \frac{1}{5}\cos(2\theta) + \frac{1}{10}\cos(3\theta) - \frac{1}{20}\cos(4\theta) + \frac{1}{400}\cos(6\theta)$ , n = 10000,  $n_1 = 25 \cdot 2^{m-1}$ , and  $\alpha = 5$ 

*Example* 5 Let u, v, f as in Example 4. Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v) = T_n(f)$  for n = 10000. Let  $\tilde{\lambda}_j^{(m)}(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 25$  and  $\alpha = 4 + m$ . In Fig. 6, we plot the errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for j = 1, ..., n and m = 1, 2, 3, 4. By comparing Fig. 5 with Fig. 6, we see that the strategy of keeping  $n_1$  fixed and increasing  $\alpha$  is much less efficient than the strategy of keeping  $\alpha$  fixed and increasing  $n_1$ . Indeed, while in Fig. 5 the error  $\varepsilon_{j,n}^{(m)}$  decreases approximately in a uniform way by one order of magnitude as m increases, this is not observed in Fig. 6. Note also that the computational cost of Algorithm 1 for  $n_1 = 25 \cdot 2^{m-1}$  and  $\alpha = 5$  (as in Fig. 5) is essentially the same as the cost of Algorithm 1 for  $n_1 = 25$  and  $\alpha = 4 + m$  (as in Fig. 6), because the main task of the algorithm in both cases is the computation of the eigenvalues of  $X_{n_\alpha}$ , and in both cases  $n_\alpha$  is approximately equal to  $25 \cdot 2^{m+3}$ . The bad behavior of Algorithm 1 when increasing  $\alpha$  finds an explanation in the fact that, as observed in Example 1, the constant  $D_\alpha$  appearing in the error estimate of Theorem 3 apparently grows very quickly with  $\alpha$ .

Example 6 Let

$$u(\theta) = 3 + 2\cos(\theta),$$
  
$$v(\theta) = 2 - \cos(\theta) - \cos(2\theta).$$

Note that  $f(\theta) = v(\theta)/u(\theta) = 1 - \cos(\theta)$  is monotone increasing on  $(0, \pi)$  and  $f'(\theta) = 0$  only for  $\theta = 0, \pi$ . Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v)$  for n = 5000. Let  $\tilde{\lambda}_j^{(m)}(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 50 \cdot 2^{m-1}$  and  $\alpha = 4$ . The graph of the errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  is shown in Fig. 7 for  $j = 1, \ldots, n$  and m = 1, 2, 3, 4. Table 1 compares the CPU times for computing the eigenvalues of  $X_n$  by using MATLAB's eig function and Algorithm 1.

*Example* 7 This example is suggested by the cubic B-spline isogeometric analysis discretization of second-order eigenvalue problems [14, Section 10.7.3]. Let

$$u(\theta) = 1208 + 1191\cos(\theta) + 120\cos(2\theta) + \cos(3\theta), v(\theta) = 40 - 15\cos(\theta) - 24\cos(2\theta) - \cos(3\theta).$$

It can be shown that  $u(\theta) > 0$  on  $(0, \pi)$ ,

$$f(\theta) = \frac{v(\theta)}{u(\theta)} = \frac{40 - 15\cos(\theta) - 24\cos(2\theta) - \cos(3\theta)}{1208 + 1191\cos(\theta) + 120\cos(2\theta) + \cos(3\theta)}$$

is monotone increasing on  $(0, \pi)$ , and  $f'(\theta) = 0$  only for  $\theta = 0, \pi$ . Suppose we want to approximate the eigenvalues of  $X_n = T_n(u)^{-1}T_n(v)$  for n = 5000. Let  $\tilde{\lambda}_j^{(m)}(X_n)$  be the approximation of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 50 \cdot 2^{m-1}$  and  $\alpha = 4$ . The graph of the errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  is shown in Fig. 8 for  $j = 1, \ldots, n$  and m = 1, 2, 3, 4. The CPU times are reported in Table 2.



**Fig. 6** Example 5: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for j = 1, ..., n, in the case where  $u(\theta) = 1$ ,  $v(\theta) = \frac{301}{400} - \cos(\theta) + \frac{1}{5}\cos(2\theta) + \frac{1}{10}\cos(3\theta) - \frac{1}{20}\cos(4\theta) + \frac{1}{400}\cos(6\theta)$ , n = 10000,  $n_1 = 25$ , and  $\alpha = 4 + m$ 



**Fig. 7** Example 6: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for j = 1, ..., n, in the case where  $u(\theta) = 3 + 2\cos(\theta)$ ,  $v(\theta) = 2 - \cos(\theta) - \cos(2\theta)$ , n = 5000,  $n_1 = 50 \cdot 2^{m-1}$ , and  $\alpha = 4$ 

<b>Table 1</b> Example 6 (Fig. 7):CPU times for computing theeigenvalues of $X_{ij}$ in the case	Method	CPU time
where $u(\theta) = 3 + 2\cos(\theta)$ , $v(\theta) = 2 - \cos(\theta) - \cos(2\theta)$ , and $n = 5000$	Algorithm 1 with $n_1 = 50$ and $\alpha = 4$	1.81 s
	Algorithm 1 with $n_1 = 100$ and $\alpha = 4$	7.14 s
	Algorithm 1 with $n_1 = 200$ and $\alpha = 4$	32.45 s
	Algorithm 1 with $n_1 = 400$ and $\alpha = 4$	144.08 s
	MATLAB's eig function	694.76 s

*Example* 8 Let

$$u(\theta) = 8 - 3\cos(\theta) - 4\cos(2\theta) - \cos(3\theta), v(\theta) = \frac{35}{2} - 12\cos(\theta) - 6\cos(2\theta) + \frac{1}{2}\cos(4\theta).$$

It can be shown that  $u(\theta) > 0$  on  $(0, \pi)$ ,

$$f(\theta) = \frac{v(\theta)}{u(\theta)} = 2 - \cos(\theta)$$

is monotone increasing on  $(0, \pi)$ , and  $f'(\theta) = 0$  only for  $\theta = 0, \pi$ . Suppose we want to approximate the smallest five eigenvalues of  $X_n = T_n(u)^{-1}T_n(v)$  for n = 5000. Let  $\tilde{\lambda}_j(X_n)$  be the approximations of  $\lambda_j(X_n)$  obtained by applying Algorithm 1 with  $n_1 = 100$  and  $\alpha = 4$ . Table 3 shows the errors  $\varepsilon_{j,n}$  for  $j = 1, \ldots, 5$ , whereas Table 4 compares the CPU times for computing the eigenvalues of  $X_n$  by using Algorithm 1, MATLAB's eig function, and MATLAB's eigs function (applied to the generalized eigenvalue problem  $T_n(v)\mathbf{x} = \lambda T_n(u)\mathbf{x}$  with  $T_n(v)$  and  $T_n(u)$  allocated as sparse matrices through MATLAB's sparse command).

## 4 Generalization to the non-monotone case

With reference to Conjecture 1, suppose that the function f = v/u is monotone decreasing on  $(0, \pi)$ . Then, -f = -v/u is monotone increasing on  $(0, \pi)$  and, moreover,  $T_n(u)^{-1}T_n(v) = -T_n(u)^{-1}T_n(-v)$ . This immediately implies that Algorithm 1 allows one to compute the eigenvalues of  $T_n(u)^{-1}T_n(v)$  even in the case where f = v/u is monotone decreasing on  $(0, \pi)$ : it suffices to apply the algorithm with  $X_n = T_n(u)^{-1}T_n(-v)$ . Some limitations on the applicability of Algorithm 1 arise when f is non-monotone on  $(0, \pi)$ . This is precisely the case we are going to investigate in this section. We begin by formulating the following conjecture.

**Conjecture 2** Let u, v be RCTPs, with u > 0 on  $(0, \pi)$ , and suppose that f = v/u restricted to the interval  $I \subseteq (0, \pi)$  is monotone and  $f^{-1}(f(I)) = I$ . Set  $X_n = T_n(u)^{-1}T_n(v)$  for all n. Then, for every integer  $\alpha \ge 0$ , every n and every j = 1, ..., n such that  $\theta_{j,n} \in I$ , the following asymptotic expansion holds:

$$\lambda_{\rho_n(j)}(X_n) = f(\theta_{j,n}) + \sum_{k=1}^{\alpha} c_k(\theta_{j,n})h^k + E_{j,n,\alpha},\tag{7}$$

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**Fig. 8** Example 7: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for j = 1, ..., n, in the case where  $u(\theta) = 1208 + 1191 \cos(\theta) + 120 \cos(2\theta) + \cos(3\theta), v(\theta) = 40 - 15 \cos(\theta) - 24 \cos(2\theta) - \cos(3\theta), n = 5000, n_1 = 50 \cdot 2^{m-1}$ , and  $\alpha = 4$ 

<b>Table 2</b> Example 7 (Fig. 8):CPU times for computing theeigenvalues of $X_{re}$ in the case	Method	CPU time
where	Algorithm 1 with $n_1 = 50$ and $\alpha = 4$	1.69 s
$u(\theta) = 1208 + 1191\cos(\theta) + 120\cos(2\theta) + \cos(2\theta)$	Algorithm 1 with $n_1 = 100$ and $\alpha = 4$	2.77 s
$v(\theta) = 40 - 15\cos(\theta) -$	Algorithm 1 with $n_1 = 200$ and $\alpha = 4$	18.30 s
$24\cos(2\theta) - \cos(3\theta)$ , and	Algorithm 1 with $n_1 = 400$ and $\alpha = 4$	280.27 s
n = 5000	MATLAB's eig function	1265.55 s

where:

- The eigenvalues of  $X_n$  are arranged in non-decreasing order,  $\lambda_1(X_n) \leq \ldots \leq \lambda_n(X_n)$ .
- $\rho_n = \sigma_n^{-1}$  is the inverse of  $\sigma_n$ , where  $\sigma_n$  is a permutation of  $\{1, \ldots, n\}$  such that  $f(\theta_{\sigma_n}(1), n) \leq \ldots \leq f(\theta_{\sigma_n}(n), n)$ .
- $\{c_k\}_{k=1,2,\dots}$  is a sequence of functions from *I* to  $\mathbb{R}$  which depends only on *u*, *v*.
- $h = \frac{1}{n+1}$  and  $\theta_{j,n} = \frac{j\pi}{n+1} = j\pi h$ .
- $E_{j,n,\alpha} = O(h^{\alpha+1})$  is the error, which satisfies the inequality  $|E_{j,n,\alpha}| \le C_{\alpha}h^{\alpha+1}$  for some constant  $C_{\alpha}$  depending only on  $\alpha, u, v$ .

Conjecture 2 is clearly an extension of Conjecture 1. Indeed, in the case where f is monotone increasing on  $(0, \pi)$ , if we take  $I = (0, \pi)$  and we note that both  $\sigma_n$  and  $\rho_n$  reduce to the identity on  $\{1, \ldots, n\}$ , we see that Conjecture 2 reduces to Conjecture 1. Conjecture 2 is based on the numerical experiments carried out in [1, 13]. In the case where u = 1 identically, it was already formulated in [13]. In the case where u = 1 identically and  $\alpha = 0$ , it can be formally proved by adapting the argument used by Bogoya, Böttcher, Grudsky, and Maximenko in the proof of [7, Theorem 1.6].

In the situation described in Conjecture 2, we propose the following natural modification of Algorithm 1 for computing the eigenvalues of  $X_n$  corresponding to the the interval I (that is, the eigenvalues  $\lambda_{\rho_n(j)}(X_n)$  corresponding to points  $\theta_{j,n} \in I$ ). In what follows, for any integer  $n_1$ , we denote by  $n_1(I)$  the cardinality of  $\{\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}\} \cap I$ .

Algorithm 2 With the notation introduced in Conjecture 2, given two RCTPs u, v(with u > 0 on  $(0, \pi)$  and f = v/u such that f restricted to the interval  $I \subseteq (0, \pi)$ is monotone and  $f^{-1}(f(I)) = I$ ), three integers  $n, n_1, \alpha \in \mathbb{N}$  with  $n_1(I) \ge \alpha$  and

Table 3	Example 8: errors $\varepsilon_{j,n}$ for $j = 1,, 5$ , in the case where $u(\theta) = 8 - 3\cos(\theta) - 4\cos(2\theta)$	$2\theta) -$
$\cos(3\theta)$	$v(\theta) = \frac{35}{2} - 12\cos(\theta) - 6\cos(2\theta) + \frac{1}{2}\cos(4\theta), n = 5000, n_1 = 100, \text{ and } \alpha = 4$	

j	1	2	3	4	5
$\varepsilon_{j,n}$	$1.56 \cdot 10^{-6}$	$1.42\cdot 10^{-6}$	$1.47 \cdot 10^{-6}$	$1.34\cdot 10^{-6}$	$1.39 \cdot 10^{-6}$

Table 4       Example 8: CPU times         for computing the smallest five	Method	CPU time
eigenvalues of $X_n$ in the case		1.12
where $u(\theta) = 8 - 3\cos(\theta) - 1$	Algorithm 1 with $n_1 = 100$ and $\alpha = 4$	1.13 \$
$4\cos(2\theta) - \cos(3\theta),$	MATLAB's eig function	346.21 s
$v(\theta) = \frac{33}{2} - 12\cos(\theta) - \theta$		<b>D</b>
$6\cos(2\theta) + \frac{1}{2}\cos(4\theta)$ , and	MATLAB's eigs function	Does not converge
n = 5000		

 $S \subseteq I$ , we compute approximations of the eigenvalues  $\{\lambda_{\rho_n(j)}(X_n) : \theta_{j,n} \in S\}$  as follows:

1. For  $j_1 = 1, ..., n_1$  such that  $\theta_{j_1, n_1} \in I$  compute  $\tilde{c}_1(\theta_{j_1, n_1}), ..., \tilde{c}_{\alpha}(\theta_{j_1, n_1})$  by solving the linear system

$$\begin{cases} E_{j_{1},n_{1},0} = \tilde{c}_{1}(\theta_{j_{1},n_{1}})h_{1} + \tilde{c}_{2}(\theta_{j_{1},n_{1}})h_{1}^{2} + \dots + \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}})h_{1}^{\alpha} \\ E_{j_{2},n_{2},0} = \tilde{c}_{1}(\theta_{j_{1},n_{1}})h_{2} + \tilde{c}_{2}(\theta_{j_{1},n_{1}})h_{2}^{2} + \dots + \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}})h_{2}^{\alpha} \\ \vdots \\ E_{j_{\alpha},n_{\alpha},0} = \tilde{c}_{1}(\theta_{j_{1},n_{1}})h_{\alpha} + \tilde{c}_{2}(\theta_{j_{1},n_{1}})h_{\alpha}^{2} + \dots + \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}})h_{\alpha}^{\alpha} \end{cases}$$
(8)

where  $n_k = 2^{k-1}(n_1 + 1) - 1$ ,  $j_k = 2^{k-1}j_1$ , and

$$E_{j_k,n_k,0} = \lambda_{\rho_{n_k}(j_k)}(X_{n_k}) - f(\theta_{j_1,n_1}), \qquad k = 1, \dots, \alpha.$$

- 2. For  $j = 1, \ldots, n$  such that  $\theta_{j,n} \in S$ 
  - For  $k = 1, \ldots, \alpha$ 
    - Determine  $\alpha k + 1$  points  $\theta^{(1)}, \dots, \theta^{(\alpha-k+1)} \in \{\theta_{1,n_1}, \dots, \theta_{n_1,n_1}\} \cap I$ which are closest to  $\theta_{j,n}$
    - Compute  $\tilde{c}_{k,j}(\theta_{j,n})$ , where  $\tilde{c}_{k,j}(\theta)$  is the interpolation polynomial of  $(\theta^{(1)}, \tilde{c}_k(\theta^{(1)})), \ldots, (\theta^{(\alpha-k+1)}, \tilde{c}_k(\theta^{(\alpha-k+1)}))$
  - Compute  $\tilde{\lambda}_{\rho_n(j)}(X_n) = f(\theta_{j,n}) + \sum_{k=1}^{\alpha} \tilde{c}_{k,j}(\theta_{j,n})h^k$
- 3. Return { $\tilde{\lambda}_{\rho_n(j)}(X_n)$  :  $\theta_{j,n} \in S$ } as an approximation to { $\lambda_{\rho_n(j)}(X_n)$  :  $\theta_{j,n} \in S$ }



**Fig. 9** Example 9: graph of  $f(\theta) = v(\theta)/u(\theta) = 2 - \cos(\theta) - \cos(3\theta)$  over  $(0, \pi)$ 



**Fig. 10** Example 9: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for  $\theta_{j,n} \in I = (0, \hat{\theta})$ , in the case where  $u(\theta) = 1$ ,  $v(\theta) = 2 - \cos(\theta) - \cos(3\theta)$ , n = 10000,  $n_1 = 50 \cdot 2^{m-1}$ , and  $\alpha = 5$ 



**Fig. 11** Example 10: graph of  $f(\theta) = v(\theta)/u(\theta) = 4 - \cos(\theta) - 2\cos(2\theta)$  over  $(0, \pi)$ 

Example 9 Let

$$u(\theta) = 1,$$
  

$$v(\theta) = 2 - \cos(\theta) - \cos(3\theta).$$

The graph of  $f(\theta) = v(\theta)/u(\theta) = v(\theta)$  is depicted in Fig. 9. The hypotheses of Conjecture 2 are satisfied with either  $I = (0, \hat{\theta})$  or  $I = (\pi - \hat{\theta}, \pi)$ , where  $\hat{\theta} = 0.61547970867038...$  To fix the ideas, let  $I = (0, \hat{\theta})$ . Note that any permutation  $\sigma_n$  which sorts the samples  $f(\theta_{1,n}), \ldots, f(\theta_{n,n})$  in non-decreasing order is such that  $\sigma_n(j) = j$  whenever  $\theta_{j,n} \in I$ . As a consequence,  $\rho_n(j) = j$  whenever  $\theta_{j,n} \in I$ . Set  $X_n = T_n(u)^{-1}T_n(v) = T_n(f)$  and let  $\{\tilde{\lambda}_j^{(m)}(X_n) : \theta_{j,n} \in I\}$  be the approximation of  $\{\lambda_j(X_n) : \theta_{j,n} \in I\}$  obtained for n = 10000 by applying Algorithm 2 with  $n_1 = 50 \cdot 2^{m-1}$ ,  $\alpha = 5$ , and S = I. The graph of the errors  $\varepsilon_{j,n}^{(m)} = |\lambda_j(X_n) - \tilde{\lambda}_j^{(m)}(X_n)|$  versus  $\theta_{j,n}$  is shown in Fig. 10 for  $\theta_{j,n} \in I$  and m = 1, 2, 3, 4. We note that the error  $\varepsilon_{j,n}^{(m)}$  tends to increase as  $\theta_{j,n}$  moves toward  $\hat{\theta}$ , that is, as  $\theta_{j,n}$  approaches to exit the interval I over which f satisfies the assumptions of Conjecture 2. Moreover, in a neighborhood of  $\hat{\theta}$ , the error decreases very slowly. This phenomenon is related to the fact that the expansion (7) does not hold in  $[\hat{\theta}, \pi - \hat{\theta}]$  and, in fact, the errors  $E_{j,n,0} = \lambda_{\rho_n(j)}(X_n) - f(\theta_{j,n})$  have a wild behavior inside this interval; see [13, Fig. 7].

Example 10 Let

$$u(\theta) = 2 + \cos(3\theta),$$
  

$$v(\theta) = 8 - 3\cos(\theta) - \frac{9}{2}\cos(2\theta) + 4\cos(3\theta) - \frac{1}{2}\cos(4\theta) - \cos(5\theta)$$

The graph of  $f(\theta) = v(\theta)/u(\theta) = 4 - \cos(\theta) - 2\cos(2\theta)$  is depicted in Fig. 11. The hypotheses of Conjecture 2 are satisfied with  $I = (0, \hat{\theta})$ , where  $\hat{\theta} = 0.72273424781341$ ... Any permutation  $\sigma_n$  which sorts the samples  $f(\theta_{1,n}), \ldots, f(\theta_{n,n})$  in non-decreasing order is such that  $\sigma_n(j) = j$  whenever  $\theta_{j,n} \in I$ . As a consequence,  $\rho_n(j) = j$  whenever  $\theta_{j,n} \in I$ . Set  $X_n = T_n(u)^{-1}T_n(v)$ and let  $\{\tilde{\lambda}_j^{(m)}(X_n) : \theta_{j,n} \in I\}$  be the approximation of  $\{\lambda_j(X_n) : \theta_{j,n} \in I\}$  obtained for n = 5000 by applying Algorithm 2 with  $n_1 = 25 \cdot 2^{m-1}$ ,  $\alpha = 5$ , and S = I. The graph of the errors  $\varepsilon_{j,n}^{(m)} = |\lambda_j(X_n) - \tilde{\lambda}_j^{(m)}(X_n)|$  versus  $\theta_{j,n}$  is shown in Fig. 12 for



**Fig. 12** Example 10: errors  $\varepsilon_{j,n}^{(m)}$  versus  $\theta_{j,n}$  for  $\theta_{j,n} \in I = (0, \hat{\theta})$ , in the case where  $u(\theta) = 2 + \cos(3\theta)$ ,  $v(\theta) = 8 - 3\cos(\theta) - \frac{9}{2}\cos(2\theta) + 4\cos(3\theta) - \frac{1}{2}\cos(4\theta) - \cos(5\theta)$ , n = 5000,  $n_1 = 25 \cdot 2^{m-1}$ , and  $\alpha = 5$ 

 $\theta_{j,n} \in I$  and m = 1, 2, 3, 4. Considerations analogous to those in Example 10 apply also in this case.

Deringer

## **5** Conclusions and perspectives

We have proposed and analyzed a matrix-less parallel interpolation–extrapolation algorithm for computing the eigenvalues of preconditioned banded symmetric Toeplitz matrices of the form  $T_n(u)^{-1}T_n(v)$ , where u, v are RCTPs, u > 0 on  $(0, \pi)$ , and f = v/u is monotone on  $(0, \pi)$ . We have illustrated the performance of the algorithm through numerical experiments, and we have presented its generalization to the case where f = v/u is non-monotone. We conclude by suggesting two possible future lines of research:

- Algorithm 1, as well as its generalized version for the non-monotone case (Algorithm 2), is based on a local interpolation strategy, as described in Section 2.1. An interesting topic for future research could be the following: try another kind of approximation (for example, an higher-order spline approximation) to see whether this reduces the errors and accelerates the convergence of both these algorithms.
- Understand whether an asymptotic eigenvalue expansion analogous to (7) holds without the hypothesis that f restricted to some interval  $I \subseteq (0, \pi)$  is monotone and satisfies  $f^{-1}(f(I)) = I$ . Such a result would eliminate any limitation in the applicability of Algorithm 2 (provided that the latter is properly modified according to the new expansion).

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# Appendix A

This appendix collects the proofs of Theorems 1 and 2.

*Proof of Theorem* 1 We follow the argument in [1, Section 2]. Equations (2) and (4) can be rewritten as

$$A(h_1,\ldots,h_1)\mathbf{c}(j_1) = \mathbf{E}_0(j_1) - \mathbf{E}_\alpha(j_1)$$
(9)

$$A(h_1,\ldots,h_1)\tilde{\mathbf{c}}(j_1) = \mathbf{E}_0(j_1), \tag{10}$$

where

$$\mathbf{c}(j_{1}) = \begin{bmatrix} c_{1}(\theta_{j_{1},n_{1}}) \\ \vdots \\ c_{\alpha}(\theta_{j_{1},n_{1}}) \end{bmatrix}, \quad \tilde{\mathbf{c}}(j_{1}) = \begin{bmatrix} \tilde{c}_{1}(\theta_{j_{1},n_{1}}) \\ \vdots \\ \tilde{c}_{\alpha}(\theta_{j_{1},n_{1}}) \end{bmatrix},$$
$$\mathbf{E}_{0}(j_{1}) = \begin{bmatrix} E_{j_{1},n_{1},0} \\ \vdots \\ E_{j_{\alpha},n_{\alpha},0} \end{bmatrix}, \quad \mathbf{E}_{\alpha}(j_{1}) = \begin{bmatrix} E_{j_{1},n_{1},\alpha} \\ \vdots \\ E_{j_{\alpha},n_{\alpha},\alpha} \end{bmatrix}, \quad (11)$$

and

$$A(h_1, \dots, h_\alpha) = \operatorname{diag}(h_1, \dots, h_\alpha) V(h_1, \dots, h_\alpha), \tag{12}$$

with  $V(h_1, \ldots, h_{\alpha})$  being the Vandermonde matrix associated with the nodes  $h_1, \ldots, h_{\alpha}$ ,

$$V(h_1, \dots, h_{\alpha}) = \begin{bmatrix} 1 & h_1 & h_1^2 & \cdots & h_1^{\alpha - 1} \\ 1 & h_2 & h_2^2 & \cdots & h_2^{\alpha - 1} \\ \vdots & \vdots & \vdots & \vdots \\ 1 & h_{\alpha} & h_{\alpha}^2 & \cdots & h_{\alpha}^{\alpha - 1} \end{bmatrix}.$$

By (9), (10), and (12), we have

$$\tilde{\mathbf{c}}(j_1) - \mathbf{c}(j_1) = A(h_1, \dots, h_\alpha)^{-1} \mathbf{E}_\alpha(j_1) = V(h_1, \dots, h_\alpha)^{-1} \mathbf{F}_\alpha(j_1),$$

where

$$\mathbf{F}_{\alpha}(j_1) = \operatorname{diag}(h_1, \dots, h_{\alpha})^{-1} \mathbf{E}_{\alpha}(j_1) = \begin{bmatrix} E_{j_1, n_1, \alpha} / h_1 \\ \vdots \\ E_{j_{\alpha}, n_{\alpha}, \alpha} / h_{\alpha} \end{bmatrix}.$$

Note that, by (3),

$$|(\mathbf{F}_{\alpha}(j_1))_k| = |E_{j_k, n_k, \alpha}/h_k| \le C_{\alpha} h_k^{\alpha}, \qquad k = 1, \dots, \alpha.$$
(13)

The inverse of  $V(h_1, \ldots, h_\alpha)$  is explicitly given by

$$(V(h_{1},\ldots,h_{\alpha})^{-1})_{ij} = \begin{cases} \sum_{\substack{1 \le k_{1} < \ldots < k_{\alpha-i} \le \alpha \\ k_{1},\ldots,k_{\alpha-i} \ne j}} h_{k_{1}}\cdots h_{k_{\alpha-i}} \\ (-1)^{\alpha-i} \frac{\sum_{\substack{1 \le k_{1} < \alpha \\ k_{1},\ldots,k_{\alpha-i} \ne j}} (h_{j} - h_{k})}{\prod_{\substack{1 \le k \le \alpha \\ k \ne j}} (h_{j} - h_{k})}, \quad 1 \le i < \alpha, \\ \frac{1}{\prod_{\substack{1 \le k \le \alpha \\ k \ne j}} (h_{j} - h_{k})}, \quad i = \alpha. \end{cases}$$
(14)

Taking into account (13) and the equation  $h_k = 2^{1-k}h_1$  for  $k = 1, ..., \alpha$ , we obtain the following:

• For  $i = \alpha$ ,

$$\begin{split} &|\tilde{c}_{\alpha}(\theta_{j_{1},n_{1}}) - c_{\alpha}(\theta_{j_{1},n_{1}})| = |(\tilde{\mathbf{c}}(j_{1}) - \mathbf{c}(j_{1}))_{\alpha}| \\ &= \left| \sum_{j=1}^{\alpha} (V(h_{1}, \dots, h_{\alpha})^{-1})_{\alpha j} (\mathbf{F}_{\alpha}(j_{1}))_{j} \right| \\ &\leq \sum_{j=1}^{\alpha} \frac{|(\mathbf{F}_{\alpha}(j_{1}))_{j}|}{\prod_{\substack{1 \leq k \leq \alpha \\ k \neq j}} |h_{j} - h_{k}|} \leq \sum_{j=1}^{\alpha} \frac{C_{\alpha} h_{j}^{\alpha}}{h_{j}^{\alpha - 1} \prod_{\substack{1 \leq k \leq \alpha \\ k \neq j}} |1 - h_{k}/h_{j}|} \\ &= C_{\alpha} h_{1} \sum_{j=1}^{\alpha} \frac{2^{1-j}}{\prod_{\substack{1 \leq k \leq \alpha \\ k \neq j}} |1 - 2^{j-k}|} = A(\alpha) h_{1}, \end{split}$$

with  $A(\alpha)$  depending only on  $\alpha$ , u, v just like  $C_{\alpha}$ .

• For  $1 \le i < \alpha$ ,

$$\begin{split} &|\tilde{c}_{i}(\theta_{j_{1},n_{1}}) - c_{i}(\theta_{j_{1},n_{1}})| = |(\tilde{\mathbf{c}}(j_{1}) - \mathbf{c}(j_{1}))_{i}| \\ &= \left| \sum_{j=1}^{\alpha} (V(h_{1}, \dots, h_{\alpha})^{-1})_{ij} (\mathbf{F}_{\alpha}(j_{1}))_{j} \right| \\ &\leq \sum_{j=1}^{\alpha} \frac{|(\mathbf{F}_{\alpha}(j_{1}))_{j}| \sum_{\substack{1 \le k_{1} < \dots < k_{\alpha-i} \le \alpha \\ k_{1}, \dots, k_{\alpha-i} \ne j}} h_{k_{1}} \cdots h_{k_{\alpha-i}} \\ &\leq \sum_{j=1}^{\alpha} \frac{C_{\alpha} h_{j}^{\alpha}}{\prod_{\substack{1 \le k_{1} < \dots < k_{\alpha-i} \le \alpha \\ k_{1}, \dots, k_{\alpha-i} \ne j}} h_{k_{1}} \cdots h_{k_{\alpha-i}} \\ &\leq \sum_{j=1}^{\alpha} \frac{C_{\alpha} h_{j}^{\alpha}}{h_{j}^{\alpha-1}} \sum_{\substack{1 \le k_{2} \alpha \\ k \ne j}} h_{k_{1}} \cdots h_{k_{\alpha-i}} \\ &= C_{\alpha} h_{1}^{\alpha-i+1} \sum_{j=1}^{\alpha} \frac{2^{1-j}}{\prod_{\substack{1 \le k_{2} \alpha \\ k_{1}, \dots, k_{\alpha-i} \ne j}} \sum_{\substack{1 \le k_{1} < \dots < k_{\alpha-i} \le \alpha \\ k_{1}, \dots, k_{\alpha-i} \ne j}} 2^{1-k_{1}} \cdots 2^{1-k_{\alpha-i}} \\ &= A(\alpha, i) h_{1}^{\alpha-i+1}, \end{split}$$

with  $A(\alpha, i)$  depending only on  $\alpha, i, u, v$ .

In conclusion, Theorem 1 is proved with  $A_{\alpha} = \max_{i=1,...,\alpha} A(\alpha, i)$ , where  $A(\alpha, \alpha) = A(\alpha)$ .

*Proof of Theorem* 2 Let  $L_1, \ldots, L_{\alpha-k+1}$  be the Lagrange polynomials associated with the nodes  $\theta^{(1)}, \ldots, \theta^{(\alpha-k+1)}$ ,

$$L_r(\theta) = \prod_{\substack{s=1\\s\neq r}}^{\alpha-k+1} \frac{\theta-\theta^{(s)}}{\theta^{(r)}-\theta^{(s)}}, \qquad r=1,\ldots,\alpha-k+1.$$

The interpolation polynomial of the data  $(\theta^{(1)}, \tilde{c}_k(\theta^{(1)})), \ldots, (\theta^{(\alpha-k+1)}, \tilde{c}_k(\theta^{(\alpha-k+1)}))$  is

$$\tilde{c}_{k,j}(\theta) = \sum_{r=1}^{\alpha-k+1} \tilde{c}_k(\theta^{(r)}) L_r(\theta)$$

and the interpolation polynomial of the data  $(\theta^{(1)}, c_k(\theta^{(1)})), \ldots, (\theta^{(\alpha-k+1)}, c_k(\theta^{(\alpha-k+1)}))$  is

$$p(\theta) = \sum_{r=1}^{\alpha-k+1} c_k(\theta^{(r)}) L_r(\theta).$$

Considering that  $\theta^{(1)}, \ldots, \theta^{(\alpha-k+1)}$  are  $\alpha - k + 1$  points from  $\{\theta_{1,n_1}, \ldots, \theta_{n_1,n_1}\}$  which are closest to  $\theta_{j,n}$ , the length of the smallest interval *I* containing the nodes  $\theta^{(1)}, \ldots, \theta^{(\alpha-k+1)}$  and the point  $\theta_{j,n}$  is bounded by  $(\alpha - k + 1)\pi h_1$ . Hence, by Theorem 1, for all  $\theta \in I$  we have

$$\begin{aligned} |\tilde{c}_{k,j}(\theta) - p(\theta)| &\leq \sum_{r=1}^{\alpha-k+1} |\tilde{c}_{k,j}(\theta^{(r)}) - c_k(\theta^{(r)})| \prod_{\substack{s=1\\s \neq r}}^{\alpha-k+1} \frac{|\theta - \theta^{(s)}|}{|\theta^{(r)} - \theta^{(s)}|} \\ &\leq \sum_{r=1}^{\alpha-k+1} A_{\alpha} h_1^{\alpha-k+1} \prod_{\substack{s=1\\s \neq r}}^{\alpha-k+1} \frac{(\alpha-k+1)\pi h_1}{\pi h_1} \\ &= A_{\alpha} h_1^{\alpha-k+1} (\alpha-k+1)^{\alpha-k+1}. \end{aligned}$$
(15)

Since  $c_k \in C^{\alpha-k+1}([0, \pi])$  by assumption, from interpolation theory we know that for every  $\theta \in I$  there exists  $\xi(\theta) \in I$  such that

$$c_k(\theta) - p(\theta) = \frac{c_k^{(\alpha-k+1)}(\xi(\theta))}{(\alpha-k+1)!} \prod_{r=1}^{\alpha-k+1} (\theta - \theta^{(r)});$$

see, e.g., [12, Theorem 3.1.1]. Thus, for all  $\theta \in I$ , we have

$$\begin{aligned} |c_{k}(\theta) - p(\theta)| &\leq \frac{|c_{k}^{(\alpha-k+1)}(\xi(\theta))|}{(\alpha-k+1)!} \prod_{r=1}^{\alpha-k+1} |\theta - \theta^{(r)}| \\ &\leq \frac{\|c_{k}^{(\alpha-k+1)}\|_{\infty}}{(\alpha-k+1)!} \prod_{r=1}^{\alpha-k+1} (\alpha-k+1)\pi h_{1} \\ &= \frac{(\alpha-k+1)^{\alpha-k+1}\pi^{\alpha-k+1} \|c_{k}^{(\alpha-k+1)}\|_{\infty}}{(\alpha-k+1)!} h_{1}^{\alpha-k+1}. \end{aligned}$$
(16)

From (15) and (16) we obtain

$$|c_k(\theta) - \tilde{c}_{k,j}(\theta)| \le B(k,\alpha)h_1^{\alpha-k+1} \le B_\alpha h_1^{\alpha-k+1}, \qquad \theta \in I,$$
(17)

where

$$B(k,\alpha) = \frac{(\alpha - k + 1)^{\alpha - k + 1} \pi^{\alpha - k + 1} \|c_k^{(\alpha - k + 1)}\|_{\infty}}{(\alpha - k + 1)!} + A_{\alpha}(\alpha - k + 1)^{\alpha - k + 1}$$

and  $B_{\alpha} = \max_{i=1,...,\alpha} B(i, \alpha)$ . Since  $\theta_{j,n} \in I$ , it is clear that (6) follows from (17).

## Appendix B

This appendix provides a plain MATLAB implementation of Algorithm 1.

```
function lambdaS = eigs preconditioned toeplitz(n,cu,cv,n1,alpha,S)
% INPUT
2
         n: positive integer (size of X_n = T_n(u)^{(-1)} * T_n(v))
        cu: row vector of the coefficients of the trigonometric polynomial
Ŷ
            u(t) = cu(1) + 2 * cu(2) * cos(t) + ... + 2 * cu(end) * cos((end-1) * t)
$
        cv: row vector of the coefficients of the trigonometric polynomial
Ŷ
            v(t) = cv(1) + 2 * cv(2) * cos(t) + ... + 2 * cv(end) * cos((end-1) * t)
%
°
        n1: positive integer (number of points of the coarsest grid
Ŷ
            theta_{j1,n1} = j1*pi/(n1+1), j1=1,...,n1)
Ŷ
     alpha: positive integer (number of coefficients c k(theta)
Ŷ
            to be approximated on the coarsest grid by the tilde c_k(theta))
Ŷ
         S: row vector containing the indices corresponding to the
Ŷ
            eigenvalues of X n to be computed; the indices should be sorted
Ŷ
            in increasing order, and it is understood that the eigenvalues
Ŷ
            of X_n are sorted in increasing order as well
% OUTPUT
  lambdaS: row vector of length length(S) containing the approximations
Ŷ
Ŷ
            of the eigenvalues of X_n corresponding to the indices S
%
            computed by using Algorithm 1 with n1 and alpha as inputs
% FURTHER SPECIFICATIONS
2
   This Matlab function works under the same assumptions as in this paper,
%
    i.e., u(t), v(t), f(t)=v(t)/u(t) should be as in Conjecture 1 and n1
Ŷ
   should be greater or equal to alpha
% EXAMPLE (CORRESPONDING TO EXAMPLE 8 OF THIS PAPER)
   n = 5000; cu = [8, -1.5, -2, -0.5]; cv = [17.5, -6, -3, 0, 0.25];
%
   n1 = 100; alpha = 4; S = 1:5;
%
    lambdaS = eigs_preconditioned_toeplitz(n,cu,cv,n1,alpha,S)
lu = length(cu); lv = length(cv);
```

```
u = @(t) cu(1) + sum(2 + cu(2:lu) + cos((1:lu-1) + t));
v = @(t) cv(1) + sum(2 cv(2:1v) . cos((1:1v-1) t));
f = @(t) arrayfun(@(t)v(t)./u(t),t);
nn = zeros(1,alpha); hh = zeros(1,alpha);
for k = 1:alpha
    nn(k) = 2^{(k-1)} (n1+1) - 1;
    hh(k) = 1/(nn(k)+1);
end
A = zeros(alpha);
for i = 1:alpha
    for j = 1:alpha
        A(i,j) = hh(i)^{j};
    end
end
E = zeros(alpha, n1);
j1 = 1:n1;
theta = j1*pi*hh(1);
TTu = toeplitz( [cu, sparse(1, nn(alpha) - lu)] );
TTv = toeplitz( [cv, sparse(1, nn(alpha) - lv)] );
for k = 1:alpha
    eigX = sort(eig(full(TTv(1:nn(k), 1:nn(k))), full(TTu(1:nn(k), 1:nn(k)))));
    jk = 2^{(k-1)}*j1;
    E(k,:) = eigX(jk)' - f(theta);
end
c_tilde = A \setminus E;
ls = length(s);
lambdaS = zeros(1, lS);
h = 1/(n+1);
t = S*pi*h;
for j = 1:ls
    ell = t(j) * (n1+1) / pi;
    poly_evals = zeros(1,alpha);
    for k = 1:alpha
        indices = localization(ell,alpha-k+1);
        if indices(1)<1
           indices = indices - indices(1) + 1;
        end
        if indices(end)>n1
            indices = indices - indices(end) + n1;
        end
        tt = indices*pi*hh(1);
        poly evals(k) = polyval(polyfit(tt,c tilde(k,indices),alpha-k),t(j));
    end
    lambdaS(j) = polyval([poly_evals(end:-1:1) f(t(j))],h);
end
end
function u = localization(x, m)
% INPUT
         x: real number
Ŷ
Ŷ
         m: natural number >= 1
% OUTPUT
Ŷ
         u: row vector of length m such that u(1), \ldots, u(m) are m integers
Ŷ
            that are closest to x (which are not uniquely determined
÷
            in some cases)
```

```
b = mod(m,2);
v = (m + b)/2;
fx = floor(x);
cx = ceil(x);
if x - fx <= cx - x
    u = (fx - v + 1):(fx + v - b);
else
    u = (cx - v + b):(cx + v - 1);
end
```

```
end
```

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